Jane's World War (working title)

Product Description
Jane's World War defines the next generation of online war simulations. *Jane's World War* is a persistent online world in which warring factions team up to defend key assets and conquer other virtual enemies. Unlike today's online battles, the war doesn't end when the computer is turned off.

USAF will be the first of many products to support *Jane's World War*. While *USAF* will offer unprecedented online air combat over the virtual skies, *Jane's World War* will grow with every future Jane's release. No longer will players have just a flight simulation, just a submarine simulation, or just a tank simulation. They can have it all, with each platform battling on the same electronic battlefield. Multiple platforms, multiple warring factions, and multiple strategies all fight for control of the virtual world.

Jane's World War in *USAF*
Jane's World War is a dynamic virtual war for *USAF* air combat. Players take part in a dynamic war over an electronic battlefield accessed though *USAF*. All the jets in the electronic battlefield are human controlled while the other objects are controlled by the server .The war is generated, managed and controlled by the server, which generates missions for the players on both sides.

Jane's World War is a multi-game, multi-player environment. Any *World War*-compatible jet or weapon system from any Jane's Combat Simulations game can participate in the games. The battlefield is divided into separate worlds, or war zones. *Jane's World War* will offer an unlimited number of war zones. Each war zone features combat in an area and may consist of up to 120 players simultaneously.. A player can join the Arena either in a Squadron (a group of players who like to fly and interact together in this virtual community forum), or as a Free Agent (a player that wishes to play in the Arena not in a squadron framework). A player can participate in well-planned offense missions, or join the alert list and scramble to defense. And whether a player is active or not, the war continues

Key Features
- Persistent online 'Virtual Battlefield'
- Unlimited growth potential
- Potential for multiple simulation types, all battling on the same virtual battlefield
- Unprecedented multiplayer support
- Expansion and evolution with every future Jane's release
- USAF will serve as a Beta test program for this ambitious project.

Product Specifications
Developer: Jane's Combat Simulations
Publisher: Electronic Arts
Category: –Multiplayer Technology for Flight Simulation
Number of Users: Unlimited
Ship Date: TBD